

## **Tournament Conditions**

### **Event 1- 2010 Sydney ANZPT**

#### **\$330 No Limit Hold em Poker Tournament**

**Thursday 15<sup>th</sup> April - Flight 1 @ 12:30pm**

**Friday 16<sup>th</sup> April - Flight 2 @ 12:30pm**

#### **(a) Tournament Structure**

The tournament is limited to a maximum of **500 players** or **250 players** per flight, subject to change at the discretion of the Tournament Director.

The tournament shall consist of one event that may utilise up to **twenty-five** tables, dependant on business requirements, with a maximum of **ten** players on each table. A decision on the number of tables being utilised will be made at the start of the tournament by the Tournament Director. Once all the available seats have been allocated on these tables, then every player who enters the tournament prior to the end of the 4<sup>th</sup> level will be considered an alternate.

Any player that is considered an alternate will be seated with a full starting stack when their seat becomes available.

Should a player be eliminated from the first flight they are not eligible to buy in to the second flight, as per standard freeze-out tournament conditions.

The Tournament Supervisor will move players to facilitate the balancing and/or breaking of tables to ensure the efficient running of the tournament.

Tables will be balanced in order to maximize the number of players and to regulate approximate even numbers of players on each table as player and table numbers reduce.

The method of balancing tables will be: a player who is closest to the left of the big blind on a table with more players will fill the seat closest to the left of the big blind on a table with fewer players in order to even out player numbers.

As players are eliminated (lose all their chips) from the tournament, the Tournament Supervisor will break tables from play in order to maximize the number of players at each table.

Tables will be broken in a pre-set order, with those players being assigned to empty seats at other tables as needed to ensure reasonable balancing.

Players seated on the new table assume all responsibilities of that position and shall be dealt in immediately. The only variation to this shall be if a new player to a table takes up a position between the small blind and the button, in this case they must wait until the button has passed.

Play will extend to **14** levels on Day 1 or when the number of player's remaining reaches **40**, whichever happens first. Should play cease on flight 1 before the end of the 14<sup>th</sup> level then play will cease at the same time in Flight 2. With up to 15 minutes remaining of the final level a random draw will take place to determine the number of

remaining hands for the day (ranging from 2-4 hands). At the completion of play all remaining players shall have their chips counted and placed in secure bags for their return on Day 2.

Play on Day 2 will continue until there are nine players remaining and these players will return on Sunday at 4pm for the Final table. The Final Table may be played out on Day 2 at the discretion of the Tournament Director should all remaining players be in agreement to do so.

The final table shall consist of up to 9 players and will be played until there is only one player remaining. That player shall be declared the overall tournament winner.

**(b) Tournament Chips**

Each player shall be issued with **\$10,000** in non-value tournament chips prior to the start of the tournament.

The order of wagering will be in accordance with the Star City Poker Rules.

Any player removing tournament chips from the table will be disqualified from the tournament and excluded from any further tournaments at Star City.

**(c) Allocation of Wagering Areas**

Allocation of wagering/seat positions will be done by a manual or electronic system prior to the commencement of each tournament. In the case of a draw, numbered cards corresponding to the table seat positions will be drawn at the Buy-In desk prior to the commencement of the tournament. The Tournament Supervisor will select a player and draw a numbered card. The selected player will be allocated the table seat position drawn.

A player who has not taken their seat by the end of the sixth round will be disqualified and their remaining chips will be removed from play.

**(d) Wagers**

The game shall commence as a **\$25/\$50** blind.

There is no maximum limit to the size or number of raises permitted in each round of play. The minimum raise must not be lower than the table minimum and must not be less than any previous bet or raise in the betting round, except where a player goes all-in.

The Tournament Supervisor shall increase the blinds at his/her discretion, providing all players are advised prior to the round of play in which the blinds are to be increased and no wagers have been placed or cards dealt prior to the announcement. Blind levels will be in increments of **40 minutes** or at the discretion of the Tournament Supervisor. Any increase to the blinds will follow the order, as set out below, though may not necessarily progress to the maximum.

Level	Small Blind	Big Blind	Ante
1	25	50	
2	50	100	
3	75	150	
4	100	200	
5	100	200	25
6	150	300	25
7	200	400	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	800	1600	200
13	1000	2000	300
14	1200	2400	400
15	1500	3000	500
16	2000	4000	500
17	3000	6000	500
18	4000	8000	500
19	5000	10000	500
20	6000	12000	1000
21	8000	16000	1000
22	10000	20000	2000
23	12000	24000	2000
24	15000	30000	3000
25	20000	40000	4000
26	30000	60000	5000
27	40000	80000	5000
28	50000	100000	10000
29	60000	120000	10000
30	80000	160000	20000

**Note:**

- Play will be for a maximum of 14 levels on Day 1.
- Play will commence 10 handed on Day 1, move to 9 handed as soon as practicable on Day 2 and break to a final table of 9.
- Redraws will be conducted at the start of Day 2 and with two and one table(s) remaining.

**(e) Time Restriction**

The Tournament Supervisor may impose a time restriction on any player deemed to be taking too long to make a decision.

On being advised by the Tournament Supervisor that the time limit is being imposed the player shall then be given 40 seconds to make and act on their decision. A player who fails to make a decision within the 40-second time limit will be required to fold their hand.

**(f) Entry and Buy-in**

Cost of participating in the tournament is **\$330**, comprising a buy-in of **\$300** and an entry fee of **\$30**, payable to the Casino operator (together, **Fees**).

There will be no re-buys or add-ons permitted.

Players must register at the Poker Buy-In desk and complete an entry form. All Fees must be paid for at the Poker Buy-In desk at least 30 minutes prior to the scheduled start of the tournament. Late entries may be accepted at the discretion of the Tournament Supervisor.

Unless the tournament is cancelled, entry fees and buy-ins will not be refunded less than 5 days before the commencement of the tournament, unless at the discretion of the Tournament Supervisor.

**(g) Eligibility for Entry**

Only persons entitled to enter the casino and gamble, that are Total Star Rewards cardholders or Sovereign Room members are eligible to enter the tournament.

Entry into the tournament is by application only and at the discretion of the Tournament Supervisor. Entries are non transferable.

A Poker Tournament entry form is to be completed and submitted with all fees payable to the Poker Buy-In desk at least 30 minutes prior to the scheduled start of the tournament.

**(h) Prizes**

Prize money will be paid in full by cheque by the casino operator at the cage following the conclusion of the tournament.

The prize pool for the maximum **500** entries will be guaranteed in value as per the following table.\*

<b>Number of Players</b>	<b>500</b>
1ST PRIZE	<b>\$37,500</b>
2ND PRIZE	<b>\$22,500</b>
3RD PRIZE	<b>\$13,500</b>
4TH PRIZE	<b>\$10,500</b>
5TH PRIZE	<b>\$7,500</b>
6TH PRIZE	<b>\$6,000</b>
7TH PRIZE	<b>\$4,500</b>
8TH PRIZE	<b>\$3,750</b>
9TH PRIZE	<b>\$3,000</b>
10TH to 12TH PRIZE	<b>\$2,250</b>
13TH to 15TH PRIZE	<b>\$1,875</b>
16TH to 20TH PRIZE	<b>\$1,500</b>
21ST to 25TH PRIZE	<b>\$1,200</b>
26TH to 30TH PRIZE	<b>\$975</b>
31ST to 40TH PRIZE	<b>\$600</b>
41ST to 50TH PRIZE	<b>\$450</b>
<b>TOTAL VALUE</b>	<b>\$150,000</b>

Should the number of entries total less than **500**, the total value of the prize pool will be the buy-in multiplied by the number of players. In these circumstances, the cash component of the prize pool will be broken down and paid in accordance with the Cash Payout Breakdown below.

The prize pool amounts may be rounded up or down at the discretion of the Tournament Supervisor.

\*Should the entries for the tournament total less than 88, Star City reserves the right to cancel the tournament in accordance with Poker Rule 27.3.4.

## Cash Payout Breakdown\*

Place	<100	Place	101-180	Place	181-260	Place	261-320	Place	321-400	Place	401-500
1st	32.0%	1st	30.0%	1st	28.0%	1st	28.0%	1st	25.0%	1st	25.0%
2nd	21.0%	2nd	20.0%	2nd	17.0%	2nd	17.0%	2nd	15.0%	2nd	15.0%
3rd	12.0%	3rd	10.5%	3rd	9.0%	3rd	9.0%	3rd	9.0%	3rd	9.0%
4th	9.5%	4th	7.5%	4th	7.0%	4th	7.0%	4th	7.0%	4th	7.0%
5th	7.5%	5th	5.5%	5th	5.5%	5th	5.5%	5th	5.5%	5th	5.0%
6th	6.0%	6th	4.0%	6th	4.0%	6th	4.0%	6th	4.0%	6th	4.0%
7th	5.0%	7th	3.0%	7th	3.0%	7th	3.0%	7th	3.0%	7th	3.0%
8th	4.0%	8th	2.5%	8th	2.5%	8th	2.5%	8th	2.5%	8th	2.5%
9th	3.0%	9th	2.0%	9th	2.0%	9th	2.0%	9th	2.0%	9th	2.0%
		10th-12th	1.8%	10th-12th	1.75%	10th-12th	1.5%	10th-12th	1.5%	10th-12th	1.5%
		13th-15th	1.65%	13th-15th	1.5%	13th-15th	1.25%	13th-15th	1.25%	13th-15th	1.25%
		16th-18th	1.55%	16th-20th	1.25%	16th-20th	1.0%	16th-20th	1.0%	16th-20th	1.0%
				21st-26th	1.0%	21st-25th	0.9%	21st-25th	0.8%	21st-25th	0.8%
						26th-30th	0.85%	26th-30th	0.75%	26th-30th	0.65%
								31st-40th	0.6%	31st-40th	0.4%
										41st-50th	0.3%

The tournament is conducted by the Tournament Supervisor, in accordance with the Rules of Poker endorsed by the Casino Liquor and Gaming Control Authority and these Tournament Conditions. In the event of any inconsistency with these Tournament Conditions, the Rules of Poker will prevail.

Terms and conditions may be altered or amended including prize pool without notice at the discretion of the Tournament Supervisor/Director.

A disqualified player will not be entitled to any refund of any buy-in or fees paid (as per Poker Rule 27.8.4) and will not be eligible for any part of the prize pool.

The casino operator may refuse any application.

## **Player conduct – during a round of play**

- 1 During a round of play, players must ensure that at all times their chips are arranged so that each chip is clearly visible and its denomination clearly discernible to all players and the Promoter. In relation to the chip(s) carrying the highest denomination of a player's chips that chip must sit in the position relative to the player's other chips that is most prominent from the point of view of other players and the Promoter.
- 2 Players seated at a table at which a round of play has not concluded must not:
  - (a) use or refer to any tool, instrument or artificial aid, including electronic devices, except their own wristwatch, and only insofar as the watch is used only for displaying the time;
  - (b) obtain or seek the advice or assistance of other players, bystanders or the Promoter when making decisions about their play (i.e. "one player to a hand");
  - (c) place foreign chips on the table, other than a maximum of one foreign chip that is being used as a card protector;
  - (d) alter, supplement or tamper with the whole or part of any chips on any table, except pursuant to an authorised re-buy or add-on;
  - (e) disclose or reveal a live or folded hand, or a hand that has not yet been tabled;
  - (f) miscall a hand;
  - (g) weaken or forfeit their own prospects in a round of play in order to benefit themselves or any other player (i.e. "chip dumping");
  - (h) refrain from competing against any other player for the purpose of benefiting any player (ie "soft play");
  - (i) advise, criticise or otherwise comment on play;
  - (j) leave their seat while their action is pending;
  - (k) fail to perform a compulsory ante, blind or minimum bet;
  - (l) attempt to increase table stakes other than as expressly permitted in these Championship Conditions and the Rules; or
  - (m) Deliberately hide or conceal chips.

## **Player conduct – all times during a Tournament**

- 3 At all times during a Tournament, players must not carry or otherwise remove any chips from a table unless:
  - (a) the player is following the Promoter's express instructions to take a seating position at a different table; or
  - (b) The tournament director (i.e. not merely any representative of the Promoter) expressly authorises the player to do so.

- (c) Under these circumstances a chip tray (rack) must be used to transfer the chips

*Note: All chips used for play during the Tournament are the property of the Promoter.*

- 4 At all times during a Tournament, players must not:
  - (a) offer unsolicited advice to players participating in a round;
  - (b) ask the dealer to reveal the cards that would have come if a player had decided to play their hand (i.e. "rabbit hunt");
  - (c) behave unlawfully;
  - (d) abuse other players or the Promoter or otherwise behave disruptively, anti-socially or in such a manner as to bring any player, the Promoter or the Tournament into disrepute;
  - (e) engage in collusive activity relating to the Tournament;
  - (f) speak any language other than English during a round of play;
  - (g) display any thing, including advertising material or a thing forming part of their apparel, that the Promoter regards as inappropriate;
  - (h) without limiting paragraph (g) or the Deed, display any logo pursuant to a sponsorship arrangement that has not been notified to the Promoter;  
or
  - (i) Avoid paying a blind when moving from a broken table.

### **Investigations and penalties**

- 5 The Promoter may undertake any lawful act to investigate whether these Tournament Conditions, the Rules or any law has been contravened by any player or bystander in relation to any Tournament. For the avoidance of doubt, the Promoter may count a player's chips or read any unexposed cards.
- 6 It is a condition of a player's ongoing entitlement (if any) to participate in a Tournament that the player performs all their obligations contained in these Tournament Conditions. Subject to the express provisions of these Tournament Conditions and the Rules, the Promoter may remedy the absence (if any) of a player's ongoing entitlement to participate in a Tournament by imposing a range of penalties on the player, including penalties that have effect retrospectively.
- 7 The penalties that the Promoter may impose pursuant to include immediate disqualification from the Tournament, which includes the forfeiture of all chips, Fees and prizes (or entitlements to them).

- 8 The Promoter may impose penalties from the following range of penalties. The penalised player's blinds, antes and / or forced bets will be forfeited for:
- (a) one round;
  - (b) 2 rounds;
  - (c) 3 rounds; or
  - (d) 4 rounds.
  - (e) 10 minutes

In each case, the forfeiture remains in effect until the button returns to the same position it was in when the penalty was imposed after the applicable number of rounds has passed.

### **General**

- 9 The conduct of the Tournament will be governed by these Tournament Conditions (as amended), the current edition of the Rules and, where applicable, the laws of New South Wales. In the event of an irreconcilable inconsistency between these Tournament Conditions and the Rules, the Rules will prevail to the extent of the inconsistency.
- 10 The Promoter may amend these Tournament Conditions. The Promoter must take reasonable steps to notify applicants / players of material amendments.
- 11 Except insofar as these Tournament Conditions expressly provide otherwise, any decision that the Promoter may or must make in relation to the Tournament, including pursuant to any provision of these Tournament Conditions, will be made by the Promoter at its sole and absolute discretion in every respect (including timing) and without imposing any obligation on the Promoter to have or provide reasons for the Promoter's conduct in this regard.
- 12 To the extent that circumstances arise for which these Tournament Conditions or the Rules make no provision or in relation to which the relevant provisions of the Tournament Conditions or Rules are unclear, the Promoter may make a decision regarding those circumstances.
- 13 All decisions made by the Promoter are final and binding. No correspondence will be entered into.
- 14 To the maximum extent permitted by law, and without affecting any rights that cannot be excluded by law, the Promoter is not liable for any loss, damage or injury suffered or sustained (including direct or consequential loss or loss arising from negligence) arising directly or indirectly out of or in connection with the conduct of the Tournaments, including the making, substance and merits of any decision of the Promoter.

- 15 Subject to the Deed, by entering a Tournament, each player authorises the Promoter, subsidiary companies or a third party to unconditionally use of the player's name, address, image and likeness (including as embodied or communicated in any photograph, cinematograph film, broadcast or any other medium) for the purpose of promoting and advertising the Promoter, the Promoter's subsidiaries, the Promoter's venues or any third party, without further consideration, notice, review or consent.
- 16 In these Tournament Conditions:
- (a) all monetary values expressed in this document are expressed in Australian currency;
  - (b) words used in the singular do not exclude the plural, and vice versa; and
  - (c) Italicised notes do not have operative effect.
  - (d) **"The Promoter"** of the Tournament is Star City Pty Ltd ABN 25 060 510 410 of 80 Pyrmont Street, Pyrmont NSW 2009